

# Distance Learning Plan

## Why Distance Learning Days?

Distance Learning Days are intended to counter the loss of learning momentum resulting from school closure due to COVID-19. These days ensure students continue to engage in learning activities connected to their curriculum.

## Staff Availability

Teachers, administrators, and other licensed professionals will be available by email (voice/video chat could be organized) from **9:00 am - 3:00 pm**. The (staff emails/ubahstudents.org) includes all school emails. **FOLLOW DAILY SCHEDULE. Each teacher meets his/her students according to their regular school schedule attached.**

## How Distance Learning Days work

- Students will check Unified Classroom daily for instructions from and to connect with their teachers during their normal scheduled class hours.
- Teachers will be available during the school day to answer questions and provide guidance as noted in the Staff Availability section (above).
- Students with special needs may face unique challenges while performing academic tasks independently. Provisions will be made for the particular needs of these students by their teachers.

## Student Work

Student work on Distance Learning Days will follow the guidelines in the table below.

Grade Level	Student Work Guidelines
ALL (9-12)	Teachers will post the day/week's activities on Unified Classroom. Teachers will use discretion regarding the amount of time needed to complete assignments. Students will submit the Distance Learning Day activity based on the teacher's instructions. Students' daily attendance will depend on their daily work with their teachers as submitted.

## Communication

The district website [ubahmedicalacademy.org](http://ubahmedicalacademy.org) will be the main point of information when a Distance Learning Day is called. Non-teaching staff will be available 9am-3pm with specific daily assignments.

## Feedback

Students, staff, and parents will be asked for feedback should on a weekly basis should a Distance Learning Day be called.